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| **Finish Use Case** | |
| **Actors** | Racer |
| **Preconditions** | ChronoTimer is on and has a current run.  There are racers who have started but not finished. |
| **Normal Course** | 1. The racer triggers the sensor as they finish the race.    1. ChronoTimer receives the signal, logs the finish time as bound to the next racer marked to finish, and prints to log and printer. |
| **Alternate Courses** | - |
| **Exception Courses** | If there is no current run or there are no racers who have started, nothing is done. |
| **Post-conditions** | ChronoTimer has log corresponding the racer who finished with their finish time. |
| **Frequency of Use** | Very High |
| **Assumptions** | - |